

Declarative Mocking

Hesam Samimi

Rebecca Hicks

Ari Fogel

Todd Millstein

University of California, Los Angeles

ISSTA'13

Early development testing

```
class MySet {
```

```
List elems; ← unavailable dependency
```

```
void add(Object o) {
```

```
    if (!elems.contains(o))
```

← *code under test*

```
        elems.add(o);
```

```
    }
```

```
}
```

Early development testing

```
class MySet {
```



← *unavailable dependency*

```
void add(Object o) {
```

```
    if (!elems.contains(o))
```

← *code under test*

```
        elems.add(o);
```

```
}
```

```
}
```

Early development testing

```
class MySet {
```



← *unavailable dependency*

```
void add(Object o) {
```

```
    if (!elems.contains(o))
```

← *code under test*

```
        elems.add(o);
```

```
}
```

```
}
```

Early development testing

```
class MySet {
```



← *unavailable dependency*

```
void add(Object o) {
```

```
    if (!elems.contains(o))
```

← *code under test*

```
        elems.add(o);
```

```
}
```

```
}
```

Early development testing

```
class MySet {
```

```
List elems;
```

← *unavailable dependency*

```
void add(Object o) {
```

```
    if (!elems.contains(o))
```

← *code under test*

```
        elems.add(o);
```

```
    }
```

```
}
```



Mock objects

```
class MySet {  
  
    void add(Object o) {  
        if (!elems.contains(o))  
            elems.add(o);  
    }  
  
    void testAdd() {  
  
        List mockList = mock(List.class);  
        MySet s = new MySet(mockList);  
        when(mockList.contains(0)).thenReturn(false);  
        s.add(0);  
        verify(mockList, times(1)).add(0);  
    }  
}
```

behavior-checking

mock

stub



Mock objects

```
class MySet {  
  
void testAdd() {  
  
    List mockList = mock(List.class);  
    MySet s = new MySet(mockList);  
    when(mockList.contains(0)).thenReturn(false);  
    s.add(0);  
    verify(mockList, times(1)).add(0);  
    when(mockList.contains(0)).thenReturn(true);  
    s.add(0);  
  
    //shouldn't add dups  
    verify(mockList, times(1)).add(0);  
  
}
```



Mock objects

```
class MySet {  
  
void testAdd() {  
  
    List mockList = mock(List.class);  
    MySet s = new MySet(mockList);  
    when(mockList.contains(0)).thenReturn(false);  
    s.add(0);  
    verify(mockList, times(1)).add(0);  
    when(mockList.contains(0)).thenReturn(true);  
    s.add(0);  
  
    //shouldn't add dups  
    verify(mockList, times(1)).add(0);  
  
}
```

✓ *little effort*



Mock objects

```
class MySet {  
  
void testAdd() {  
  
    List mockList = mock(List.class);  
    MySet s = new MySet(mockList);  
    when(mockList.contains(0)).thenReturn(false);  
    s.add(0);  
    verify(mockList, times(1)).add(0);  
    when(mockList.contains(0)).thenReturn(true);  
    s.add(0);  
  
    //shouldn't add dups  
    verify(mockList, times(1)).add(0);  
  
}
```



same API



Mock objects

```
class MySet {  
  
void testAdd() {  
  
    List mockList = mock(List.class);  
    MySet s = new MySet(mockList);  
    when(mockList.contains(0)).thenReturn(false);  
    s.add(0);  
    verify(mockList, times(1)).add(0);  
    when(mockList.contains(0)).thenReturn(true);  
    s.add(0);  
  
    //shouldn't add dups  
    verify(mockList, times(1)).add(0);  
}
```

X *fragile, limited,
inflexible, indirect*

mockito



Mock objects

```
class MySet {  
  
void testAdd() {  
  
    List mockList = mock(List.class);  
    MySet s = new MySet(mockList);  
    when(mockList.contains(0)).thenReturn(false);  
    s.add(0);  
    verify(mockList, times(1)).add(0);  
    when(mockList.contains(0)).thenReturn(true);  
    s.add(0);  
  
    //shouldn't add dups  
    verify(mockList, times(1)).add(0);  
}  
}
```

X *implementation
dependent*

mockito



Can we have the best
of both worlds?

- little effort
- flexible mocks with all/part of real functionality

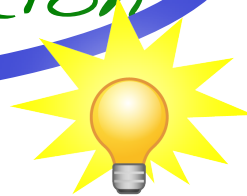
Can we have the best
of both worlds?

- implementation missing but known APIs
- just "specify" intentions w/o code...

Can we have the best of both worlds?

- implementation missing but known APIs
- just "specify" intentions w/o code...

formal specifications
declarative execution



declarative execution?

```
class Counter {
```

```
  int count = 0;
```

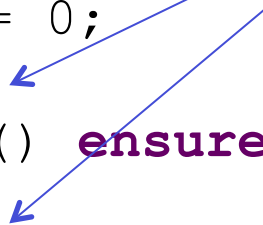
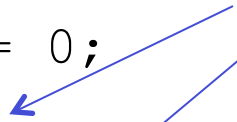
```
  void reset() ensures count == 0;
```

```
  void add10() ensures count == old.count + 10;
```

```
}
```

only specs

no code!



declarative execution?

```
class Counter {  
    int count = 0;  
    void reset() ensures count == 0;  
    void add10() ensures count == old.count + 10;  
    static void main(String[] args) {  
        new Counter().add10();  
    }  
}
```

*only specs
no code!*

declarative execution?

```
class Counter {  
    int count = 0;  
    void reset() ensures count == 0;  
    void add10() ensures count == old.count + 10;  
    static void main(String[] args) {  
        new Counter().add10();  
    }  
}
```

*domain of
solver*

current state

count_old = 0

postcondition

count = count_old + 10

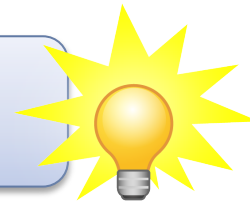
declarative execution?

```
class Counter {  
    int count = 0;  
    void reset() ensures count == 0;  
    void add10() ensures count == old.count + 10;  
    static void main(String[] args) {  
        new Counter().add10();  
    }  
}
```

solution

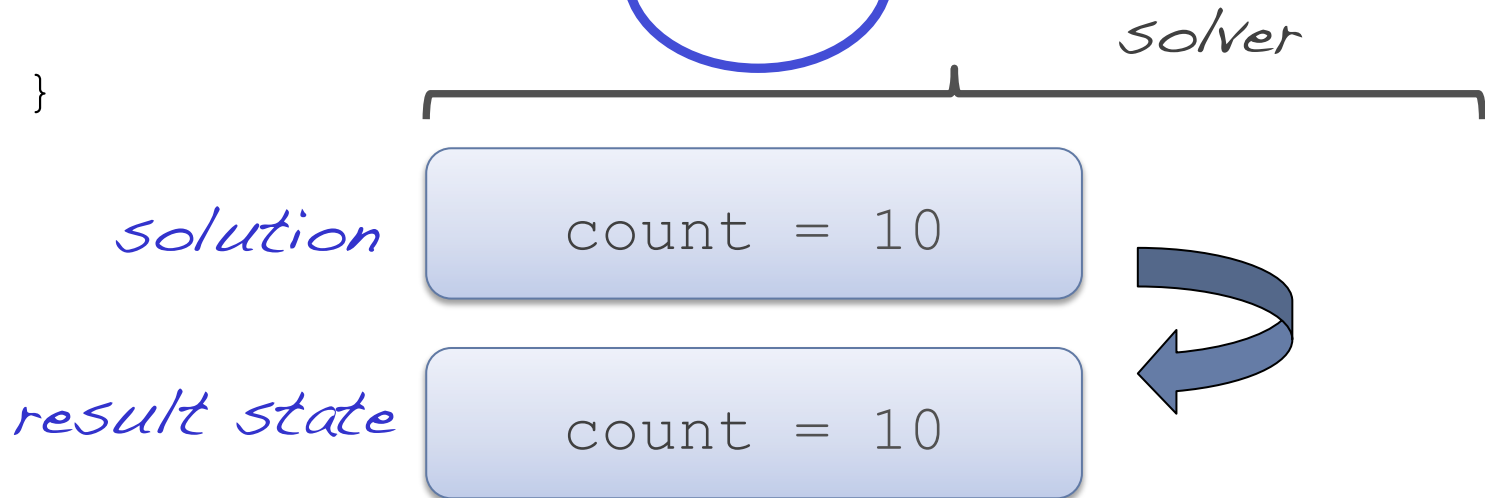
count = 10

solver

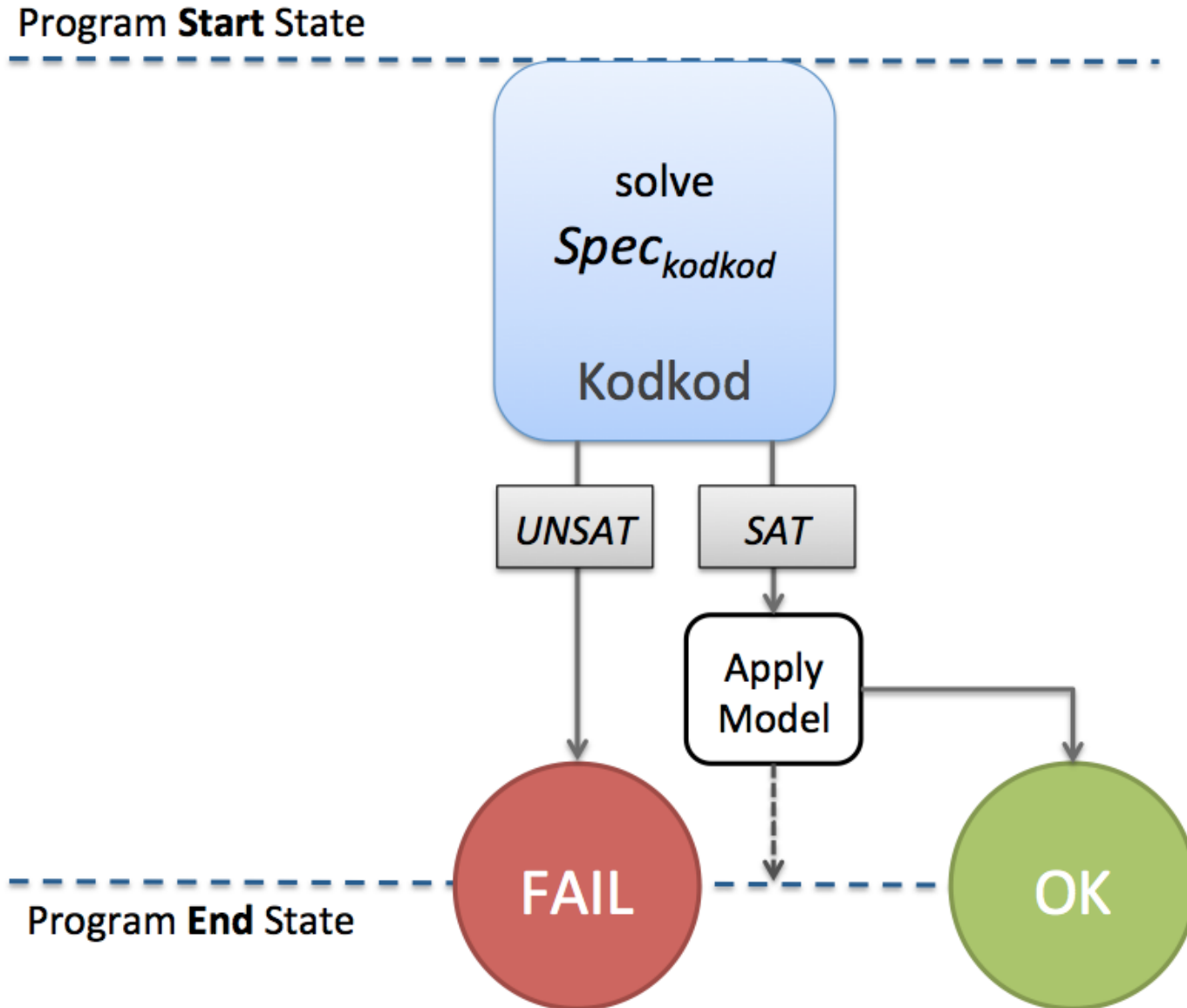


declarative execution?

```
class Counter {  
    int count = 0;  
    void reset() ensures count == 0;  
    void add10() ensures count == old.count + 10;  
    static void main(String[] args) {  
        new Counter().add10();  
    }  
}
```



declarative execution for Java (PBnJ)



Mocking with PBNJ

```
class MockList implements List {
```

```
    Object[] elems; int size;
```

```
    pure void contains(Object o)
```

```
        ensures result <==>
```

```
            some int i : 0 .. size - 1 |
```

```
                elems[i].equals(o);
```

```
    void add(Object o)
```

```
        modifies fields MockList:elems, MockList:size
```

```
        ensures size == old.size + 1
```

```
            && elems[this.old.size] == o
```

```
            && all int i : 0 .. old.size - 1 |
```

```
                elems[i] == old.elems[i];
```

```
}
```

declarative mock: no code!

Declarative fn mocking

```
class MySet {  
  
    void add(Object o) {  
        if (!elems.contains(o))  
            elems.add(o);  
    }  
  
    void testAdd() {  
  
        List mockList = new MockList();  
        MySet s = new MySet(mockList);  
        s.add(0);  
        s.add(0);  
        //shouldn't add dups  
        assert s.size() == 1;  
    }  
}
```

Declarative fn mocking

```
class MySet {
```

```
    void add(Object o) {  
        if (!elems.contains(o))  
            elems.add(o);  
    }
```

```
    void testAdd() {
```

```
        List mockList = new MockList();
```

```
        MySet s = new MySet(mockList);
```

```
        s.add(0);
```

```
        s.add(0);
```

```
        //shouldn't add dups
```

```
        assert s.size() == 1;
```

```
    }
```

*dynamic
reusable*

direct testing

no coupling w/ code

Declarative data/env mocking

```
class MySet {  
  
    List elems;  
  
    void test1() {  
        assume elems.size() == 0;  
        // now run test...  
    }  
  
    void test2() {  
        assume elems.contains(null);  
        // now run test...  
    }  
}
```

data of mock or real objects...

Declarative mocking

```
class MySet {  
    List elems;  
  
    void test() {  
        unique assume elems.contains(null)  
            && elems.size < 5;  
  
        // now run test..  
    }  
}
```

try all possible scenarios...

*exploratory
study*

*find cool
applications
of mocking*

- potentials
- limitations

evaluation

port existing



unit tests

in practice...

Advantages

declarative expression

underspecification

nondeterminism

compositionality

extensibility

reusability

experimentation

data integrity

JDBC: mocking a DB

"Does `button1` work properly assuming that we are connected to a database named `shop`, which has a table named `inventory`, for which when I run the query

```
select * from inventory where price = 0
```

I get no results? What about when I get two rows?"

declarative expression

underspecification

TFTP: mocking the server

```
class MockServer {  
  Message sendMessage()  
  ensures isErrorInducingDATA(result)  
  || isWellFormedDATAMessage(result)  
  || isNonErrInducingDATAMessage(result);  
  
  spec boolean isCorrectMessage(Message m) { ... }  
  spec boolean isErrorInducingDATA(Message m) { ... }  
  spec boolean isNonErrInducingDATA(Message m) { ... }  
  spec boolean isWellFormedDATA(Message m) { ... }  
}
```

nondeterminism

TFTP: mocking the server

```
class MockServer {  
  unique Message sendMessage()  
  ensures isErrorInducingDATA(result)  
  || isWellFormedDATAMessage(result)  
  || isNonErrInducingDATAMessage(result);  
  
  spec boolean isCorrectMessage(Message m) { ... }  
  spec boolean isErrorInducingDATA(Message m) { ... }  
  spec boolean isNonErrInducingDATA(Message m) { ... }  
  spec boolean isWellFormedDATA(Message m) { ... }  
}
```

nondeterminism

Limitations

effort

- vs. stubs
- vs. imperative code
 - JDBC
 - mocking fn not worth it
 - mocking data is

efficiency

scalability

evaluation

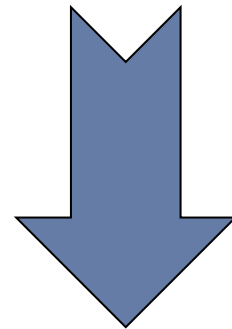
mockito



6 apps, 114 tests from code.google.com

```
when(mockList.contains(0)).thenReturn(false)
```

stub

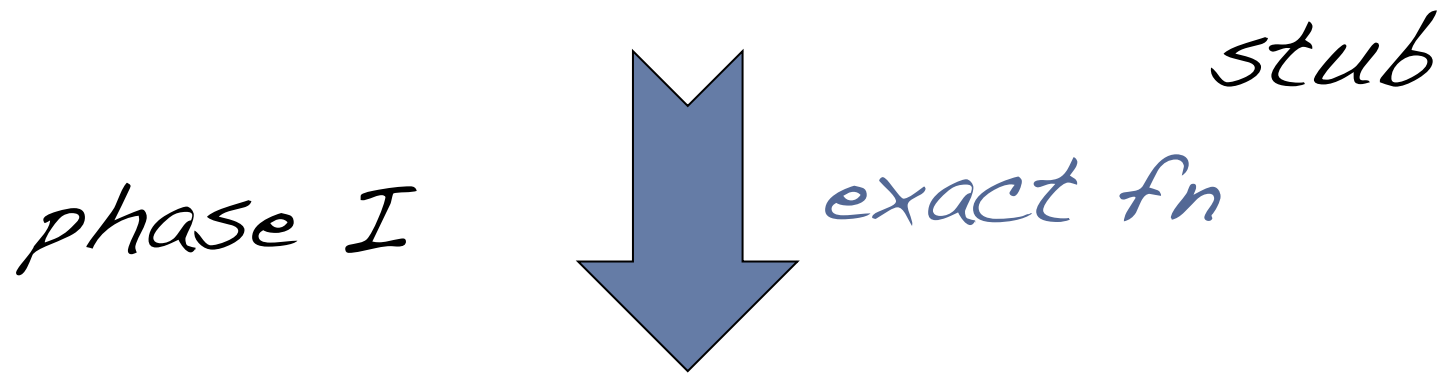


PBNJ spec

evaluation



```
when(mockList.contains(0)).thenReturn(false)
```



```
contains(int x) ensures x == 0 ==> !result;
```

spec

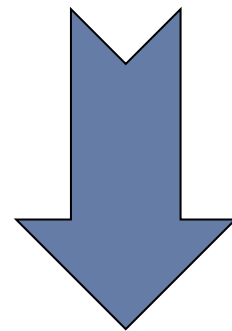
overhead?

evaluation



```
when (mockList.contains(0)) .thenReturn(false)
```

phase II



stub
generalize/
reuse

```
contains(int x) ensures  
some Object e : elems | e == x;
```

benefit from advantages of specs:



coverage



effort

Spec

*phase
I*

name	# tests with stubs	spec / code LoC	avg time (sec.)
j2bugzilla	13	1.4	4
jscep	4	2.6	0
tjays1-project	18	1.8	1
gcm-server	23	0.9	1
shivaminesweeper	15	1.8	1
birthdefectstracker	41	2.8	0

measure of "effort"



2:1

*1
sec.*

<i>phase I</i>	<i>phase II</i>
--------------------	---------------------

name	# tests with stubs	spec / code LoC	avg time (sec.)	% test enhanced	spec / code LoC	avg time (sec.)
j2bugzilla	13	1.4	4	85	0.4	12
jscep	4	2.6	0	0	-	-
tjays1-project	18	1.8	1	44	0.8	1
gcm-server	23	0.9	1	30	1.0	2
shivaminesweeper	15	1.8	1	93	0.7	52
birthdefectstracker	41	2.8	0	73	1.9	104

*2:1
1
sec.*

54%

*1:1
34
sec.*

Specs not useful...

```
void testHandleForCertificate() {  
    verifier = mock(CertificateVerifier.class);  
    // check our code invokes the verifier..  
}
```

stub is irrelevant to the test...

Specs not useful...

```
class JDBC {  
  
    Map<String,Table> tables;  
  
    void createTable(String id, String[] fields)  
        ensures createTa X Spec() {  
  
        tables.put(id, new Table(id, fields));  
  
    }  
  
}
```

mocking functionality with imperative code is straightforward

Related work

mocking frameworks

[Mockito, JMock,
EasyMock, ...]

- easier mocking
with stubs

declarative mocking

- more expressive
mocking

Related work

test/mock generation

[PEX, ASE '06]

- symbolic execution
- analyze test code
- produce inputs/stubs for high path coverage

declarative mocking

- not useful for code coverage
- dynamic
- fill in for missing data/functionality at run time
- independent of tests

Related work

others

- [Qi, WCRE'12]
 - env models based on execution traces
- [Henkel, TOSEM'108]
 - term rewriting on algebraic specs
- [Galler, AST'10]
 - statically producing stubs based on preconditions
- [Wilmore, ICSE'06]
 - db preparation. intensional specs as constrained queries

Conclusions

declarative mocking of:

functionality

- logic of test dependent on mock
- underspec
- nondeterminism

data

- complex integrity properties
- underspec
- nondeterminism

Conclusions

declarative mocking of:

functionality

data

- logic of test dependent on mock
- underspec
- nondeterminism

- complex integrity properties
- underspec
- nondeterminism



Thank you!

Backup Slides

exploratory study

- JStock – mock webserver's data
- JDBC – mock database fn & data
- TFTP – mock server nondeterminism
- Hadoop Map Reduce – mock cloud fn & env

TFTP: mocking the server

```
spec boolean isNonErrorInducingMsg(Msg m) { ... }
```

```
spec boolean isWellFormedMsg(Msg m) { ... }
```

```
spec boolean isWellFormedErrorInducingMsg(Msg m) {  
  return !isNonErrorInducingMsg(m)  
    && isWellFormedMsg(m);  
}
```

compositionality

Hadoop: mocking the scheduler

```
class MockScheduler {  
    spec boolean assignTasksSpec() {  
        // no reduce jobs until all map jobs done...  
        // etc.  
    }  
}
```

```
class MockScheduler_FIFO extends MockScheduler {  
    spec boolean assignTasksSpec() {  
        super.assignTasksSpec()  
        && assignTasksSpec_FIFO();  
    }  
}
```

extensibility, reusability,
experimentation

JDBC: mocking a DB

```
class Table ensures uniqueRows () {  
  
    String primaryKey;  
    List <String> columns;  
    List <Tuple> rows;  
  
    spec boolean uniqueRows () {  
        int primaryIdx = columns.indexOf(primaryKey);  
        return all int i : 0 .. rows.size() - 1 |  
            all int j : 0 .. rows.size() - 1 |  
                (i != j ==>  
                    rows.get(i).get(primaryIdx) !=  
                    rows.get(j).get(primaryIdx));  
            }  
    }  
}
```

data integrity